



GRAPHIC DESIGN & VISUAL EXPERIENCE

CBU Graphic Design Suggested Curriculum Path B.A. Graphic Design & Visual Experience (Transfer)

TRANSFER CREDIT

COMPETENCY REQUIREMENTS 15

English Composition
Mathematics
Technology
Foreign Language I
Foreign Language II

FOUNDATION REQUIREMENTS 7

English Composition
Lab Science

GE REQUIREMENTS 21

The Natural World 6
The Social World 6
The Political World 6
The Cultural World 3

2 YEAR TRANSFER PLAN

Transfer students are encouraged to reference the articulation agreement between their institution and CBU. These agreements can be found on the CBU website.

This suggested course sequence highlights the scenario of a transfer student enrolling at CBU with all required competency requirements and general education (except Christian Studies) completed.

In the scenario where a student is not able to transfer in all General Education requirements, additional semesters will be added to the following plan.

JUNIOR YEAR

FALL SEMESTER

GST050 Chapel 0
DES110 Design Thought Foundations 3
GDM110 Fundamental Design 3
GDM120 Fundamental Typography 3
GDM130 Fundamental Image 3
Christian Studies (GE) 3

TOTAL UNITS 15

SPRING SEMESTER

GST050 Chapel 0
GDM150 Fundamental UI/UX 3
GDM240 Design Movements 3
GDM310 Intermediate Design 3
GDM320 Intermediate Typography 3
GDM330 Intermediate Image 3

TOTAL UNITS 15

SENIOR YEAR

FALL SEMESTER

GST050 Chapel 0
DES310 Design Thought Practicum 3
DES498 Portfolio 3
GDM Concentration Course 3
GDM Concentration Course 3
Christian Studies (GE) 3

TOTAL UNITS 15

SPRING SEMESTER

GST050 Chapel 0
ART430 Art and the Bible 3
GDM Concentration Course 3
GDM Concentration Course 3
GDM 499 Senior Project 3
Christian Studies (GE) 3

TOTAL UNITS 15

B.A. Graphic Design (51 Units)

General Education Requirement 55
(Some Major req. cover GE)
Lower Division Requirements 18
Upper Division Requirements 21
Concentration Requirements 12
Electives 18

TOTAL UNITS 124

CONCENTRATION COURSE LIST

GRAPHIC DESIGN – 12 UNITS

GDM410 Advanced Design (x2) 3
GDM420 Advanced Typography 3
GDM430 Advanced Image 3

ILLUSTRATION – 16 UNITS

ART305 Figure Drawing I 4
ILL 210 Illustration I 3
ILL 310 Illustration II 3
ILL 410 Illustration III 3
GDM331 Animation & Motion Graph. 3

PHOTOGRAPHY – 15 UNITS

PHO110 Fund. Commercial Photo 3
PHO310 Int. Commercial Photo 3
PHO332 Studio Photography 3
PHO400 Spec. Topics in Photo 3
PHO432 On Location Photography 3

VIDEO & ANIMATION – 12 UNITS

GDM331 Animation and Motion Graph. 3
GDM341 Video Fundamentals 3
GDM441 Advanced Video and 3D 3
GDM352 VFX Design for Emerg. Media 3

VISUAL EXPERIENCE DESIGN – 12 UNITS

12 Units from the following:
GDM350 Advanced UI / UX Design 3
GDM351 3D Design for Emerging Media 3
GDM352 VFX Design for Emerg. Media 3
GDM461 Advanced Emerg. Media Des. 3
GDM462 Mobile Game Design 3